



OFFICIAL RULE BOOK

CORNHOLE

Revised - December 2014

www.PlayMoreSJ.com

1. EQUIPMENT

- I. PlayMore asks that all players participating wear their PlayMore issued shirt.
- II. PlayMore will provide the cornhole set (boxes and bags).

2. REFEREE FEES

- I. There are no referee fees for this league because there are no referees.

3. PLAYER CONDUCT

- I. Players are expected to act responsibly and appropriately while at the bowling alley.

4. GAME PLAY RULES

Line-up

- I. Must have two players present in order to play.

Game

- II. There will be four games played each night.
- III. Each game will be played to 21 points (not having to get exactly 21), win by 2.
- IV. Each game stands alone in the standings.
- V. If a team wins three of four games, they will be credited with a 3-1 record; not 1-0.
- II. Two teams of two people, termed partners, shall play.
- III. Substitutions can be made between games in a between games but not within a game.
- IV. Partners shall stand at opposite cornhole boxes.
- V. Each cornhole team shall have 4 bags of one color.
- VI. All 8 cornhole bags begin at one end.
- VII. The home team has honors (throws first) in round one to start the first game.
- VIII. To start games two, three, and four the winner of the previous game has honors.
- IX. One of the partners on the team who has honors shall begin play by throwing a cornhole bag at the opposite cornhole box.
- X. A cornhole player may throw from anywhere behind the front of the cornhole box they are throwing from.
- XI. Game continues by alternating throws between the two opponent players until all 8 cornhole bags have been thrown.
- XII. The next round of throws starts when the other cornhole player on the team, which has honors (determined by which team scored most recently), throws their first cornhole bag.

Scoring

- I. All games will be played up to 21 points using cancelation scoring.
- II. Teams are allowed to score over 21 points with no penalty.
- III. The score shall be taken after all cornhole bags have been thrown for a round.
- IV. Points shall be given as follows.
 - a. 3 points for a cornhole bag that goes through the hole
 - b. 1 point for a cornhole bag that is on the playing surface
 - c. 1 point for a cornhole bag that is hanging into the hole
 - d. 1 point for a cornhole bag that is hanging off the edge but not touching the ground.
 - e. 0 points for a cornhole bag that is on the playing surface, but also touching the ground
- V. 0 points for a cornhole bag that is hanging off the edge and is resting on a cornhole bag that is on the ground [unless the cornhole bag on the ground can be removed (by the team with a cornhole bag that is hanging off the edge) without making the hanging bag fall to the ground]
- VI. If a cornhole bag hits the ground then bounces up onto the board, that bag shall be taken off the playing surface.
- VII. The cornhole team with the highest round score adds the difference of the two scores to their game score.
- VIII. The cornhole team who wins the round is given honors to throw first in the next round.
- IX. If both cornhole teams have the same round score then the game score stays the same, and honors stays with the team who had it the previous round.
- X. If a thrower commits a violation (i.e. stepping past the front of the board or throwing out of turn), the throw of that bag will be deemed forfeited.
- XI. If there is a disagreement with the violation call, the thrower will redo his/her turn.

Fouls

- I. A foul occurs when any of the following happens:
 - a. A player's foot goes past the foot foul line at the front of the board.
 - b. A player goes out of turn.
- II. The player who caused the foul loses the throw when the foul occurred, and the bag shall be removed if it landed on the playing surface.

FORFEIT POLICY: Each score will be recorded as 21-0 for the winning team.